

## DEVELOPMENT OF AN AUTOMATIC TEXT ANALYSIS APPLICATION USING C#

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**ABSTRACT:** The paper presents the development of a text analyzer implemented in C#, designed for the automated processing of Romanian-language texts. The system provides key statistics such as the total number of characters, words, sentences, the average word length, and word frequency. The tool is built using Windows Forms technology and integrates regular expressions for linguistic processing, following methodologies established in the relevant literature [1], [2]. The system architecture, the algorithms employed, experimental results, and future development directions are also presented.

**KEY WORDS:** text analysis, C#, WinForms, textual statistics, Regex, word frequency

### 1. INTRODUCTION

Automatic text analysis is a fundamental component of natural language processing (NLP), with applications in research, education, the legal domain, journalism, and digital marketing. The massive growth of textual content requires tools capable of extracting relevant information quickly and efficiently. According to Jurafsky & Martin [1], statistical analysis serves as a preliminary stage for advanced NLP models.

In the absence of customizable desktop tools, many existing applications rely on online platforms, where text confidentiality becomes problematic. A local tool provides flexibility, control, and opportunities for future expansion, as recommended in the works of Manning & Schütze [2].

### 2. LITERATURE REVIEW

Modern NLP systems—such as NLTK and spaCy—are widely used in both academic and industrial environments [3][4]. These tools provide tokenization, part-of-speech tagging, semantic analysis, and word vector generation. However, they can be difficult for the general public to use.

Web-based tools offer limited statistics and raise security concerns. Studies in corpus linguistics [5] and text classification [6] highlight the importance of local data preprocessing, which makes a desktop analyzer extremely valuable.

The task of teaching and learning algorithms represents one of the main challenges in the computer science education community, mainly due to the complexity of intuitively understanding how they work [7].

#### 2.1. Evolution and Design of C#

Visual C# is the primary object-oriented programming language developed by Microsoft for the .NET platform, introduced in 2000 as part of the .NET Framework initiative. C# was designed to combine the simplicity of high-level languages with the power and control of modern programming languages, offering advanced support for safe coding practices, automatic memory management, and static typing.

The official documentation describes C# as a “modern, simple, powerful, and productive” language, intended for the development of Windows, web, cloud, and mobile applications [8].

The language is part of a broader ecosystem integrated into the Visual Studio development environment. Visual Studio provides a compiler, debugging tools, a visual designer, and support for multi-layer projects, making C# a preferred choice for developers building enterprise applications. According to Microsoft, the .NET platform and Visual C# were designed to promote interoperability, scalability, and the reuse of software components [8], [9].

## 2.2. Core Features and Advantages of Visual C#

Visual C# is based on the object-oriented programming (OOP) paradigm, adopting concepts such as inheritance, encapsulation, polymorphism, and abstraction—fundamental principles shared by major languages like Java and C++ [10]. Additionally, C# introduces modern extensions such as events, delegates, lambda expressions, LINQ (Language Integrated Query), generics, and async/await programming, all of which facilitate the development of more expressive and robust code [8]. Another major advantage of the C# language is its integration with the Common Language Runtime (CLR), which enables code execution in a controlled environment, independent of the underlying physical platform, providing automatic memory management and protection against illegal memory access errors [9]. This approach makes it safer and more efficient compared to older languages that lack a managed runtime.

Regarding graphical user interface development, Visual C# offers native support for Windows Forms, WPF, and ASP.NET, being widely used in educational and industrial environments for rapid prototyping and desktop application development [8], [11].

The evolution of the language continues steadily, with each new version introducing additional functionalities such as pattern matching, nullable reference types, and record types, in line with community

recommendations and Microsoft's strategic direction [8].

## 2.3. Educational Aspects and Learning Visual C#

Teaching and learning Visual C# has been thoroughly examined within educational research. Recognized for its clarity and intuitive structure, C# is frequently selected for both introductory programming courses and for teaching advanced topics, including object-oriented principles, data structures, and software design patterns.

Regarding accessibility, several studies indicate that C# is well-suited for beginners due to its clean, readable syntax and the availability of robust standard libraries [12].

An analysis in the paper [13] attempts to investigate the ways in which the use of open-source AI tools can modify and influence the educational activities of students in technical universities.

In contrast with languages that feature more complex syntactic rules, such as C++, C# provides an effective balance between simplicity and professional-level functionality, making it a strong and adaptable choice for academic instruction.

## 3. CREATING AN AUTOMATIC TEXT ANALYSIS APPLICATION USING C#

By using the .NET platform and the C# language, the application enables fast and efficient text processing, providing users with relevant statistics such as the total number of words, sentences, term frequency, and lexical distribution. The implementation of the graphical interface in Windows Forms facilitates access for users without advanced technical knowledge, allowing text analysis through an intuitive interaction. .NET regular expressions and LINQ components are used for tokenization and aggregation, ensuring accurate and high-performance processing.

Overall, the development of such an application demonstrates the versatility of the

C# language and its relevance in projects focused on the automatic analysis of natural language.

The source code of the created application is presented below. It contains the following functions regarding text analysis: counting the number of words, characters, sentences, lines, average word length, average words per sentence, but also the 20 most common words.

```
using System;
using System.Collections.Generic;
using System.IO;
using System.Linq;
using System.Text.RegularExpressions;
using System.Windows.Forms;

namespace TextAnalyzer
{
    public partial class FormMain : Form
    {
        public FormMain()
        {
            InitializeComponent();
        }

        private void btnAnalyze_Click(object sender, EventArgs e)
        {
            string text = txtInput.Text;

            if (string.IsNullOrWhiteSpace(text))
            {
                MessageBox.Show("Introduceți sau încărcați un text pentru analiză.", "Atenție", MessageBoxButtons.OK, MessageBoxIcon.Information);
                return;
            }

            AnalyzeText(text);
        }

        private void AnalyzeText(string text)
        {
            // Caractere
            int charCount = text.Length;

            // Linii (numărăm doar linile non-goale)
            var lines = text
                .Split(new[] { "\r\n", "\n" }, StringSplitOptions.None)
                .Where(l => !string.IsNullOrWhiteSpace(l))
                .ToList();
            int lineCount = lines.Count;

            // Cuvinte (folosim regex pe litere)
            var wordMatches = Regex.Matches(text.ToLower(), @"p{L}+");
            List<string> words = wordMatches
                .Cast<Match>()
                .Select(m => m.Value)
                .ToList();
            int wordCount = words.Count;

            // Propozitii (split după . ! ?)
            var sentenceParts = Regex.Split(text, @"[.!?]+")
                .Select(s => s.Trim())
                .Where(s => !string.IsNullOrWhiteSpace(s))
                .ToList();
            int sentenceCount = sentenceParts.Count;

            // Media lungimii cuvintelor
            double avgWordLen = wordCount > 0
                ? words.Average(w => w.Length)
                : 0;
        }
    }
}
```

```
// Media cuvintelor pe propoziție
double avgWordsPerSentence = sentenceCount > 0
    ? (double)wordCount / sentenceCount
    : 0.0;

// Actualizăm etichetele
lblCharsValue.Text = charCount.ToString();
lblWordsValue.Text = wordCount.ToString();
lblLinesValue.Text = lineCount.ToString();
lblSentencesValue.Text = sentenceCount.ToString();
lblAvgWordLenValue.Text = avgWordLen.ToString("0.00");
lblAvgWordsPerSentenceValue.Text = avgWordsPerSentence.ToString("0.00");

// Top cuvinte
UpdateTopWords(words);
}

private void UpdateTopWords(List<string> words)
{
    lvTopWords.Items.Clear();

    if (words.Count == 0)
        return;

    var top = words
        .GroupBy(w => w)
        .Select(g => new { Word = g.Key, Count = g.Count() })
        .OrderByDescending(x => x.Count)
        .ThenBy(x => x.Word)
        .Take(20)
        .ToList();

    foreach (var item in top)
    {
        var li = new ListViewItem(item.Word);
        li.SubItems.Add(item.Count.ToString());
        lvTopWords.Items.Add(li);
    }
}

private void btnClear_Click(object sender, EventArgs e)
{
    txtInput.Clear();
    lvTopWords.Items.Clear();

    lblCharsValue.Text = "0";
    lblWordsValue.Text = "0";
    lblLinesValue.Text = "0";
    lblSentencesValue.Text = "0";
    lblAvgWordLenValue.Text = "0";
    lblAvgWordsPerSentenceValue.Text = "0";
}

private void btnLoad_Click(object sender, EventArgs e)
{
    using (var ofd = new OpenFileDialog())
    {
        ofd.Filter = "Text files (*.txt)*.txt|All files (*.*)*.*";
        ofd.Title = "Deschide fișier text";

        if (ofd.ShowDialog() == DialogResult.OK)
        {
            try

```

Figure 1 shows the interface created in Visual Studio, containing 4 buttons, a window where the text to be analyzed is entered, a window where details about the analyzed text will appear, and several labels with details about the number of words, sentences, characters, etc.

Figure 2 shows the result generated by the application for the given text to be analyzed. The application provides information regarding: the number of characters in the text, the number of words, the number of lines (they must have the . sign at the end), the average length of characters/word, the average length of words / sentence.

Figure 3 shows how the application provides us with a report that we can save in a text file with all the related details (number of words, number of lines, number of characters, frequency of occurrence of certain words, etc.).

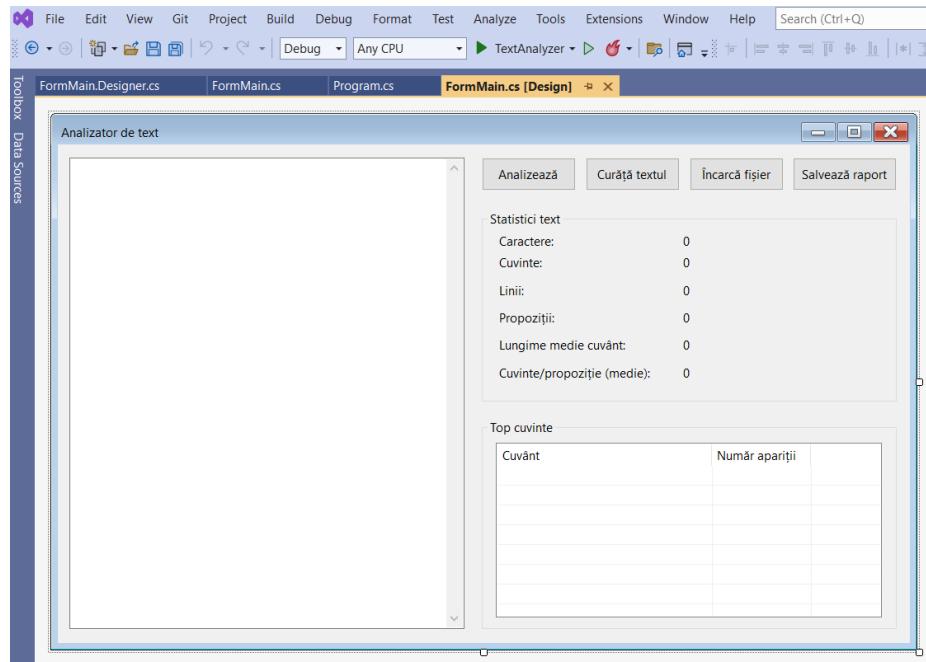


Figure 1. Design form of the application

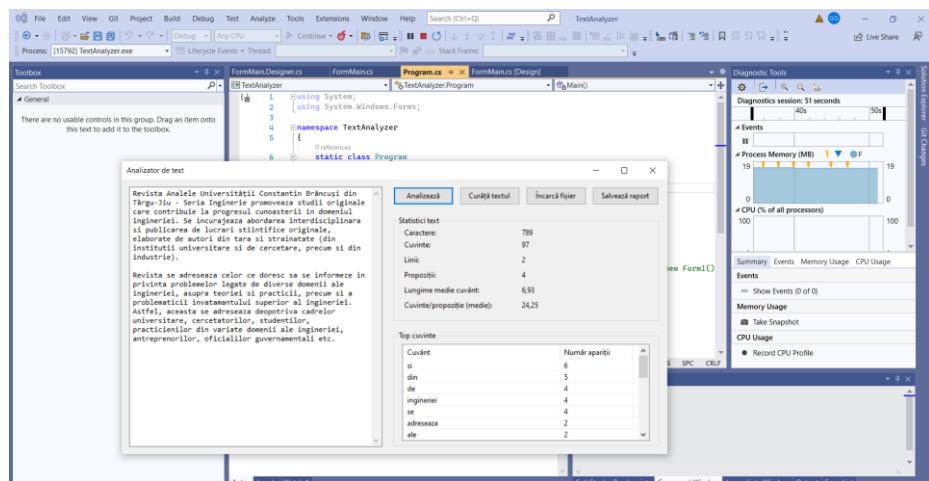


Figure 2. Results generated by the application after analyzing the given text

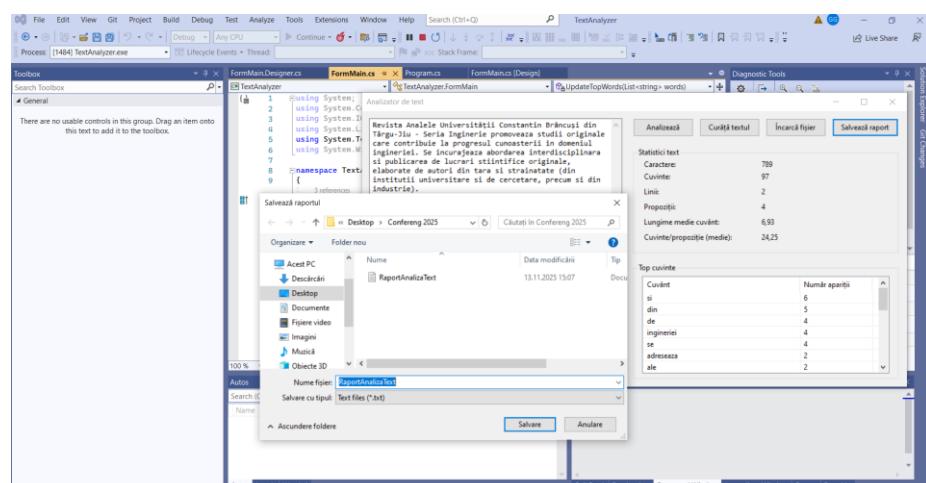


Figure 3. Saving the generated report

## 4. CONCLUSIONS

The paper demonstrates that using C# and WinForms, an efficient, easy-to-use, fast and extensible text analysis tool can be developed. The system represents a solid starting point for advanced natural language processing applications.

The application can be used in:

- academia
- writing and proofreading
- journalism
- training for advanced NLP analysis.

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